

8. TEAM SHEETS

a) TEAM SHEET PROCEDURES

Both team managers must complete their team sheet via the MY RUGBY APP. Team sheets will open 48 hours prior to a game.

The game is NOT to start until the team sheet is shown to the referee prior to the start of the match (refer to rule 9.b regarding delayed starts 15min). Referees must comply with the team sheet rule as above, prior to game start.

Team sheet submission opens at any time, but a countdown clock starts 23hours, 45mins hours before the fixture start time, indicating scorers have this amount of time left to submit the team sheet.

Team Sheet submission closes 15mins after the game starts Note: you will not be able to submit the team sheet after this time as the Myrugby App will lock this section.

<https://www.boprugby.co.nz/community-rugby/senior-club-rugby/my-rugby-app/>

a) SUBMITTING RESULTS

At the conclusion of the game, the managers of both teams are to confer with each other and the referee and confirm the score and all relevant details are correct.

Each manager then submits the confirmed score via the APP. Final scores can be viewed on the “**Played**” tab. Points for Bay of Plenty Rugby Union competitions will be collated immediately when the results are submitted from both

Results must be submitted by the end of the game for all matches sanctioned by BOPRU.

Once submitted the only way to change scores is to contact clubadmin@boprugby.co.nz. These changes will not be made until Monday. Changes after scores have been submitted can not be made in the MYRUGBY App.

Failure by clubs to adhere to rules in this section (8.0) may result in clubs;

- Receiving a written warning followed by a fine of \$50 and/or loss of competition points

b) FALSE NAMES

Any player playing under a false name may be banned for the remainder of the season. Any club playing a player under a false name will be dealt with by the BOPRU Competition and Emergency Committee.